Custom Engine Sounds (SCRIPT ONLY), by 1erickf50

I've created a set of custom engine sound mods for Need for Speed: Most Wanted.

These are made by scripting with the game’s existing .gin and .abk sound files into insertable modscript (VltEd), allowing modded cars to use unique audio profiles.

Available custom engine packs include:

Ferrari: 458, F40, F40 LM, F50, ...

Bugatti: Veyron, EB110, ...

Corvette: C6.R (gear whine), C8 Z06, C8 Base (Z51), C8.R, ...

Ford GT: Standard V8, 2012 version, 2017 V6, 2017 V6 LM, ...

McLaren: F1, F1 GTR

Lamborghini: Gallardo, Sesto Elemento, Calà, ...

Others: BMW LMR V12, Aston Martin DB9 (upgraded), Lexus LFA, Audi TT RS (5-cylinder), Electric Vehicle (near silent)

Out of a total of 108 new engineaudio nodes!!! (CHECK THE EXCEL SHEET)

These sounds can be placed into any desired modded car, giving them more variety and "realism".

QUICK INSTALL

1. Install the custom\_engines\_V2.nfsms file (usually done via VltEd)

2. Replace or map the target car’s sound references to the new a\_... engineudio nodes through VltEd or OGVi. Some cars from the Challenge Series already have their sound replaced, just in case.

3. Test in-game :)

Enjoy! :)